

Defensive and competitive bidding		Leads and signals					WBF CONVENTION CARD	
<i>Overcalls (1) and responses (2)</i> (1) Light overcalls on 1-level, reasonably sound on 2-level (2) Tranfers after 1M / 2m overcalls (1x) 1M (p) 2M -2 = inv+ fit (1m) 1♠ (p) 2♣ = 5+♥ Remaining bid shows other minor		<i>Opening leads</i> 3 <sup>rd</sup> from even and low from odd against suit. Small is encouraging against NT, 3 <sup>rd</sup> 5 <sup>th</sup> in partners suit <b>Rusinow against 5+ level</b> , but not in partners suit <i>Subsequent leads</i> Attitude combined with 3 <sup>rd</sup> 5 <sup>th</sup> through dummy 2 <sup>nd</sup> 4 <sup>th</sup> trough declarer (consequently, so K <b>Q</b> x)					<b>Guy Mendes de León</b> <b>Thibo Sprinkhuizen</b>	
<i>Take-out double (1) and responses (2)</i> (1) 10 <sup>+</sup> HCP; vs all natural openings (2) (1M) x (p) 1N = 8-11 any <i>In balance pos</i> (1) 8 <sup>+</sup> HCP      (2) as in direct position		<u>Underscored</u> vs suit/standard; <b>Bold</b> vs NT if different <b>A</b> <u>K</u> <u>K</u> <b>Q</b> <u>Q</u> <b>J</b> <u>J</u> <b>T</b> <u>T</u> <b>x</b> <u>x</u> <b>x</b> <u>A</u> <b>K</b> x <u>K</u> <b>Q</b> x <u>Q</u> <b>J</b> x <u>J</u> <b>T</b> x <u>T</u> <b>9</b> <u>x</u> <b>x</b> <u>x</u> <u>A</u> <b>K</b> Jx <u>K</u> <b>Q</b> xx <u>Q</u> <b>J</b> T9 <u>J</u> <b>T</b> 98 <u>T</u> <b>9</b> x <u>x</u> <b>x</b> <u>x</u> <u>x</u> <u>A</u> <b>K</b> JT <b>x</b> <u>K</u> <b>Q</b> Jx <u>K</u> <b>Q</b> Tx <u>K</u> <b>J</b> T9 <b>9</b> 8x <u>x</u> <b>x</b> <u>x</u> <u>x</u> <u>x</u> <u>A</u> <b>Q</b> Jx <u>K</u> <b>J</b> Tx <u>K</u> <b>Q</b> T9x <u>K</u> <b>T</b> 98 <u>x</u> <b>x</b> <u>x</u> <u>x</u> <u>x</u> <u>x</u> <u>A</u> <b>J</b> <u>x</u> <u>x</u> <u>K</u> <u>x</u> <u>x</u> <u>Q</u> <u>x</u> <u>x</u> <u>J</u> <u>x</u> <u>x</u> <u>T</u> <u>x</u> <u>x</u> <u>K</u> <u>J</u> <u>x</u> <u>x</u> <u>x</u> <u>K</u> <u>x</u> <u>x</u> <u>x</u> <u>Q</u> <u>x</u> <u>x</u> <u>x</u> <u>J</u> <u>x</u> <u>x</u> <u>x</u> <u>T</u> <u>x</u> <u>x</u> <u>x</u> <u>K</u> <u>x</u> <u>x</u> <u>x</u> <u>x</u> <u>K</u> <u>x</u> <u>x</u> <u>x</u> <u>x</u> <u>Q</u> <u>x</u> <u>x</u> <u>x</u> <u>x</u> <u>J</u> <u>x</u> <u>x</u> <u>x</u> <u>x</u> <u>T</u> <u>x</u> <u>x</u> <u>x</u> <u>x</u>					<i>System summary</i>  1♣ may be any Bal without 5M; may have 5♦  varying 1N ranges  2/1 GF but 1♠ – 2♦ is 8+ 5+♥ and 1♦ – 2♣ relay, GF or invitational for ♦ / NT	
<i>INT overcall (1) and responses (2) (sandwich : see below)</i> (1) 2 <sup>nd</sup> seat: 4(other)M + 5(other)m, After 3 <sup>rd</sup> seat opening: 15-18 Bal (2) (1m) 1N: 2m = bid your M, (1M) 1N: 2m = Pas or correct After (1m) 1N (nat) we play system on and after (1M) 1N (nat) we play cue-bid stayman <i>Sandwich position</i> 1N is 15-18 balanced / 5M&4m after prepass							<i>Signals (between brackets if seldom used)</i> (1=odd, 2=even, D=discouraging, E=encouraging, S=suitpreference)	
<i>Jump overcalls</i> weak <i>Two suiter</i> (1m) 2♦ = ♥ & ♠; (1m) 2N = om & ♥; (1m) 3m = om & ♠ (1M) 2M = oM & ♦; (1♥) 2N = ♣ & ♦; (1♥) 3♥ = ♠ & ♣ (1♠) 2N = ♥ & ♣; (1♠) 3♠ = ♣ & ♦		<i>Versus suit</i>					2♣	Weak two in ♣ or any GF
		On partner's lead On declarer's lead Discarding					1m-2♦	2-6 6♥/♠
		<i>Versus NT</i>					1N	Green v/s Red 1 <sup>st</sup> seat: 9-12 Green v/s Red 3 <sup>rd</sup> seat: 9-14 Vulnerable: 15-17 Else: 12-14
		On partner's lead On declarer's lead Discarding					3N	Good 4M preempt
<i>Versus natural NT</i> 2♣ = ♥&♠      Dbl = penalty <i>Versus strong</i> <i>Versus Weak</i> 2♦: one Major      Bad 2M/good any suit overcall  2♥/♠: 5+♥/♠ 4+♣/♦      normal 2M overcall Versus NT passed hand: Dbl = 5m + 4M; 2♥/♠ = 5M&4+m		On partner's lead    D (1)    E (2) On declarer's lead    S (1)    S (2) Discarding              D        E					1♣-1♦	0-7 ‘any’ or natural or 4♥&4♠ not inv or balanced without 4+M or 12+5♦+ 4♥/♠
<i>Versus preempts</i> Leaping Michaels; (2M) 3M = oM & ♦  <i>Versus artificial strong 1♣ and 2♣ openings</i> After 1♣ dbl = majors, 1NT = minors		<i>Explanation/extension</i>  low/high even/enc, low enc/even discarding often Smith (standard) vs NT in trick 2 Always current count If we lead in partners known 5+crd suit (6+krt VS NT): s/p & middle = enc The king lead against 5+-level asks for count The king lead from AK against 4-level or lower is AK doubleton or singleton in a side suit We play a lot of suit preference!					1♦ – 2N	0-6 raise to 3♦
							<i>Special competitive bids that may require defense</i>	
<i>Over opponents take-out double</i> Jumps are weak, transfers after 1M							1N overcall: After 1m opening: 5om & 4♥/♠ After 1M opening: 5♣/♦ & 4oM Not after an opening in 3 <sup>rd</sup> seat or 1m 2+  We play a lot of transfers in competition	
							<i>Important notes that don't fit in elsewhere</i>	
							<i>Psychics : Openings Rare</i> <i>Other sometimes</i>	

Opening	artificial	Min # of cards	Neg dbl to	Description	Responses	Subsequent action	Modifications over competition (COMP) and w/ passed partner
1♣	x	2	4♥	4♣+ unbalanced or Bal without 5♥/♠.  Minimum Balanced is: 12-14 Vulnerable 13-16 1 <sup>st</sup> Green v/s Red 15-17 other NV	1♦ 0-7 any or natural without 4♥/♠ or 4♥&4♠ not inv or balanced without 4+M or 12+5♦+ 4♥/♠  1♥/♠ 8+ may have longer ♦ 2♣ 10+ 5+♣ 2♦ 3-6 6♥/♠ 2♥/♠ invitational with 6♥/♠	1♣ – 1♦ // 1♥ natural or minimum balanced 1♣ – 1♦//1N (17)18-(19)20 balanced 1♣ – 1♦ // 1♠ 4+♣ 4+♠ unbalanced 1♣ – 1M// 2♦ reverse or strong balanced 1m – 1M// 2N 15+ fit	Tranfers in competition, Switch
1♦		4		10+, 5+ or 4-4-4-1♣ May be 4card Bal in 3 <sup>rd</sup> Always	2♣ relay, GF or invite in ♦ or NT 2♦ 2-6 6♥/♠ 2♥/♠ invitational with 6♥/♠ 2N 0-6 raise to 3♦	1m – 1M// 2N 15+ fit 1♦ – 1♥//1N 3♥ nf 1♦ – 1♠//1N 6♦ or 5+♦4♥	
1♥		5		10+ 5+M May be a good 4card in 3 <sup>rd</sup> seat	2♣ GF relay 1♥ - 2♦ / 1♠ – 2♥ GF 5+♦ 1♠ - 2♦ 8+ 6+♥ or (9)10+ 5+♥ 2N limit – bad GF with fit 1♥ – 3♣ / 1♠ – 3♥ mixed raise 3N 10-14 ♦ splinter 1♠ – 4♦ transfer to 4♥ 4M-1 8-11 Raise to 4M	1M – 1N // 2♣ = 10-14 5M 4♣ or 15-17 any or some 18+variants 1M – 1N // 2N = GF 5+M 4m or 6M	2-way Drury, Switch
1♠		5					
1NT		other		4 ranges: 15-17 - VUL any seat 12-14 - NV/NV any seat or NV/V 2 <sup>nd</sup> /4 <sup>th</sup> seat 9-14 - 3 <sup>rd</sup> seat NV/V 5M or 6m possible	2♣ stayman 2♦/♥ tranfers, may be 4♥/♠ 2♠ invite or ♣&♦ or weak ♦ 2N asking weak doubleton 3♣ asking 5M or showing 5M 3♦ 4441m 3♥/♠ 4441M		Transfer lebensohl
1NT	x	NV/V 1 <sup>st</sup> seat	-	9-12 1 <sup>st</sup> seat NV/V 5M or 6m possible	2♣ invitational stayman 2♦ game-forcing stayman Rest is to play		
2♣	x	-	-	Weak two in ♣ or any GF	2♦ NF relay, 2♥ relay, 2N asking Rest is to play	2M = 4+, may have longer minor	
2♦/♥/♠		5	-	Weak two's	2N asking; 2♦ – 2♥ relay New suits non-forcing		
2NT				21-23, 5M possible	Muppet stayman; transfers	Slam approach and conventions 1430 RKCB. Cue's. 3NT serious. A lot of last train bids. D0P1. Sometimes showing shortness. Exclusion Blackwood. Optional Blackwood for the minors.	
other			-	Preemptive	New suits on 3-level non-forcing 3♣ - 3♦ puppet to 3♥ ; 3♠ – 3♥ F1		
3NT	x		-	Strong M	4♣ good try, 4♦ mild try, 4♥ p/c		