

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
solid (depends on vuln.) with not passed partner
lead showing with passed partner
Resp: 1/2 Level = constructive but not forcing
Cue bid , at least invitation
1NT OVERCALL (2nd/4th Live, Responses, Reopening)
2.Pos.: 15 -18 pts.
⇒ Stayman, Transfers
4.Pos.: 10 -15 pts.
⇒ Stayman, Transfers
JUMP OVERCALLS (Style, Responses, Unusual NT)
weak jumps
1 m - 2 NT = ♥ + other minor
1 M - 2 NT = both minors
DIRECT AND JUMP CUE BIDS (Style, Respones, Reopen)
1♣/♦ - 2♣/♦ = both Majors
1 M - 2 M = other Major + minor
Jump Cue-bid asks for stopper
VS. NT (vs. Strong / Weak, Reopening, PH)
vs strong NT: X = 4♥+ 5+m, vs weak NT: X = 15+ pts.
2♣ = Majors, 2♦ = one Major; 2♥/♠ = ♥/♠ + minor
2NT = minors or strong 2suiter; 3♣/♦ = natural
VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
Take out X
cue-bids M = gameforcing
2 NT = 16 -19 pts.
Leaping Michaels
VS. ARTIFICIAL STRONG OPENINGS
X = ♣ + ♥, 1 NT = ♦ + ♠, 2/3 NT = ♣ + ♥ or ♦ + ♠
suit bid: onesuiter in suit above or
2suiter in remaining suits
After 1♣ - pass - 1♦ - x = ♦ + ♠
OVER OPPONENTS' TAKEOUT DOUBLE
XX = 10+, suit-bid = nonforcing, Truscott
suit raise = normal (like without double)
jump raise = preempt

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's Suit		
Suit	3/5.	3/5.		
NT	3/5.	3/5.		
Subseq	Attitude	Attitude		
Other:	King requires count, Ace: Attitude			
LEADS				
Lead	Vs. Suit	Vs. NT		
Ace	AKx(x), Axx(x)	AKxx(x)		
King	KQx(x), AKx	(A)KQJx		
Queen	QJ10x, QJx(x), Qx	KQ109, QJxx		
Jack	J10xx, KJ10x, Jx	J109x, KQ10x		
10	109xx, K109x, 10x	109xx(x), K1098x		
9	987x(x), 9x	987(x)		
Hi-x	Double	Double		
Lo-x	3/5.	3/5.		
SIGNALS IN ORDER OF PRIORITY				
	Partner's Lead	Declarer's Lead	Discarding	
Suit	1	low = enc.	low = even	italian
	2	low = even	suit pref.	low = even
	3			
NT	1	low = enc.	low = even	italian
	2	low = even	suit pref.	low = even
	3			
Signals (including Trumps):				
NT: Smith Peter (low = enc.)				
Lavinthal if applicable (also in trump)				
DOUBLES				
TAKEOUT DOUBLES (Style, Responses, Reopening)				
normally 12 -17 pts. and promises 4-card Major or				
18+ any distribution ⇨ Resp: jump in Major 9-11 pts.				
cue bid = at least invitation				
1m - x - pass - 2/3m = both M with 6-8 / 9-11 pts.				
SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES				
Negative X until 4♥				
Competitive X until 3♠				
Support X + XX = 15+ semibal.				

International-Convention-Card
♠ ♥ © DBV e.V. ♦ ♣
Category: <u>Green</u>
NCBO: <u>Germany</u> EVENT: <u>Ostend Women (EBL Chships)</u>
PLAYERS: <u>Claudia Lüßmann</u>
<u>Gisela Smykalla</u>
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
4 Card Majors
usually open the higher of two 4-card suits, except ♥ and ♠
1NT Opening: 12 -14 pts. (5card M, 5:4:2:2, 6card minor possible)
2 over 1 Responses: <u>autoforcing</u>
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2 ♣ = Semiforcing Major, Gameforcing
2 ♦ = Multi: weak two in one major or 20-22 NT
2 ♥ = 5:5 in ♥ + minor, 5 -11 pts.
2 ♠ = 5:5 in ♠ + minor, 5 -11 pts.
2 NT = 5:5 minors, 5 -11 pts.
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
PSYCHICS: rarely

OPENING	TICK IFA RT	MIN No.OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣		4	4♥	natural 11+	inverted minor, weak jumps (3-7 pts.)	1 NT = 15-17 pts., 2 NT = 18/19 pts.	
1 ♦		4	4♥	natural 11+	inverted minor, weak jump Major (3-7 pts)	1 NT = 15-17 pts. 2 NT = 18/19 pts.	
1 ♥		4	4♦	natural 11+	Mini Splinter, Splinter, 3 NT = 4+♥	1 NT = 15-17 pts. 2 NT = 18/19 pts.	
					2 NT Jacoby (14+)	1♥ - 2 x - 2 NT = 15-19 with 5♥	
						or 18/19 with 4♥; 3 NT = 15-17 with 4♥	
1 ♠		4	4♥	natural 11+	Mini Splinter, Splinter, 3 NT = 4+♠	1♠ - 2 x - 2 NT = 15-19 with 5♠	
					2 NT Jacoby (14+)	or 18/19 with 4♠; 3 NT = 15-17 with 4♠	
1 NT			3♠	12 -14 pts. (5-card Major, 5:4:4:2, 6 minor possible)	2♣/♦ = Stayman / forcing Stayman 2♥/♠ = Sign off 3♥/♠ = Invitation 4♣/♦ = Texas with Slam-Invitation	4♥/♠ = Sign off	
2 ♣	✓			Semiforcing Major	2♦ = 0-3 or (7)8+ pts.	2 NT = 23/24,	
				Gameforcing	2♠ = 4-7 pts., balanced 2 NT = 4-7 pts. + 5+card ♠	2 NT = 23/24	
2 ♦	✓			weak two Major (5-10 pts.)	2♥ = pass or correct	pass / 2♠ = weak two, 2 NT = 20-22 pts.	
				NT 20-22 pts.	2♠ = Relay with interest in ♥ 2 NT = Relay inv+	3♥ = Minimum, 4♥ = Maximum 3♣/♦ = Min. ♥/♠, 3♥/♠ = Max. ♠/♥	
2 ♥	✓	5		5:5 ♥ + minor	2 NT = Relay inv+	3♣/♦ = Min. ♣/♦+♥, 3♥/♠ = Max. ♣/♦+♥	
				5-11 pts	3♣ = pass or correct 3♦ = natural, NF		
2 ♠	✓	5		5:5 ♠ + minor	2 NT = Relay inv+	3♣/♦ = Min. ♣/♦+♠, 3♥/♠ = Max. ♣/♦+♠	
				5-11 pts	3♣ = pass or correct 3♦ = natural, NF		
2 NT	✓		-	5:5 both minors	3♣/♦ = suit preference 3♥ = asks Min./ Max. 4♥/♠ = KCBW in ♣/♦	3♠ = Minimum, 3 NT = Maximum	
3 ♣		6		preempt 3-10 pts.	4♦ = KCBW 3♦/♥/♠ = forcing		
3 ♦		6		preempt 3-10 pts.	4♣ = KCBW 3♥/♠ = forcing		
3 ♥		6/7		preempt 3-10 pts.	3♠ = Control-Asking		
3 ♠		6/7		preempt 3-10 pts.	4♣ = Control-Asking		
3 NT	✓			Gambling		HIGH LEVEL BIDDING	
4 ♣		7		preempt 3-10 pts.		KCBW (3/0 - 4/1 – 2/5 no chicane or TQ)	
4 ♦		7		preempt 3-10 pts.		Cue bids with first and second control	
						Josephine, Dopi Ropi, DEPO	