

**DEFENSIVE AND COMPETITIVE BIDDING****OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)**

NAT CAN BE WITH 4 CARDS

RESP-1/3 LEVEL=FORCING, OTHER NF

Q BID=LIMIT+ (with fit) OR STRONG BALANCE

**INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)**

15-18, CAN BE SEMI BALANCE, RESPONSES AS OVER 1NT OPENING

4TH POSITION= 11-14, RESPONSES AS OVER 1NT OPENING

**JUMP OVERCALLS (Style; Responses; Unusual NT)**

JUMP=WEAK

2NT=LOWEST SUITS

REOPEN=INTERMIDIET 15-17, 6 CARDS SUIT

**DIRECT & JUMP CUE BIDS (Style; Response; Reopen)**

MICHAELS CUEBIDS ( weak or strong )

3 LEVEL= ASK FOR STOPPER WITH LONG MINOR

**VS. NT (vs. Strong/Weak; Reopening;PH)**

DBL= MINOR+ MAJOR ( longer minor )

2♦=MAJORS, 2♦= 1 MAJOR, 2♥/♦=M+m

VS WEAK NT(UP TO 13 HCP)- DBL=14+ HCP ALL THE REST ARE THE SAME

**VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)**

LEB OVER DBL

4 MINOR= 5MINOR AND 5 MAJOR GOOD HAND

**VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦**

1♦=♦+♥, 1♥=♥+♦, 1NT=♦+♦, 2♦=♦+♦, DBL=♦+♦

**OVER OPPONENTS' TAKEOUT DOUBLE****1 LEVEL=F. 2 LEVEL =NF. RDBL=9+ HCP**

OVER 1 M (DBL) WE PLAY TRANSFERS=1NT=♦, 2♦=♦, 2D=♥.

1♥ (DBL) 2♦= GOOD RAIS WITH FIT 9-10 HCP. 1♦ (DBL)

2♦=SAME

**LEADS AND SIGNALS****OPENING LEADS STYLE**

	Lead	In Partner's Suit
Suit	4th from H, 2 from bad suit	count unless supported
NT	4th from H, 2 from bad suit	count unless supported
Subseq	As above	As above
Other:		

**LEADS**

Lead	Vs. Suit	Vs. NT
Ace	AK+, AKJ, Ax	AKx, AKJx, AKxx
King	AK, KQ+	AKJT, KQT9, AKQT
Queen	QJ, QJ+	KQ, KQx, KQTx, QJT/9
Jack	HJT, JT+	HJT, JT+
10	HT9, T9, Tx	HT9, T9, Tx
9	H98, 98+, 9x	H98, 98+, 9x
Hi-X	xXxx, Xx	xXxx, Xx
Lo-X	HxxXx	HxxXx

**SIGNALS IN ORDER OF PRIORITY**

	Partner's Lead	Declarer's Lead	Discarding
1	HIGH=ENC	HIGH=EVEN	O=INC, E=LAV
Suit 2	HIGH=EVEN		
3			
1	SAME	SAME	SAME
NT 2	SAME		
3			

Signals (including Trumps):

SMITH-HIGH=ENC

**DOUBLES****TAKEOUT DOUBLES (Style; Responses; Reopening)**

10+ NAT

RESP Q=F1, 12+ HCP OR BOTH M 9+

JUMP= 9-11 NAT

**SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS**

SUPPORT DBL, RDBL

NEGATIVE DBL

MAXIMAL DBL

**W B F CONVENTION CARD**

CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:

NCBO:

PLAYERS: Lengy Assaf, Bareket Ilan

EVENT (Open/Women/Senior/Transnational)

**SYSTEM SUMMARY****GENERAL APPROACH AND STYLE**

5 cards Major, Short ♣

1NT( green vs red )=(10)11-14HCP, Other 1NT opening=15-17 HCP

2/1=GF

1NT response over 1M opening= semi forcing up to 12 points

Transfers over 1♦ opening

Transfers over 1M dbl, and after we overcall in 1M and opp dbl(support with xx+)

1 MINOR-2 MINOR=GF

1 MINOR 2♦=SUPPORT AND INV 9-11 HCP

**SPECIAL BIDS THAT MAY REQUIRE DEFENSE**

2♦=5M+4+m, 3-10 HCP

2♦=weak in 1 M, 5-10 HCP

3NT=gambling

Bergen Raises over 1 M opening

1♣/♦ p 2♥ = 5♦+4♥, 5-8 HCP

1♣ p 2♦=6♥/♦, 0-5HCP

1♦ p 3♣=6+♣, 9-11 HCP

2♥=Both majors (4+♥, 4+♦)3-10 HCP

1♣ p 1NT= 10-12 HCP

1♣ p 2NT=GF balance

**SPECIAL FORCING PASS SEQUENCES**

After 1x (DBL)RDBL=F up to 2M

Pass forcing after we bid a game constructively and opp go to sac...

**IMPORTANT NOTES****PSYCHICS:**

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	7s	11-21 HCP, 1♣ WITH ANY 3-3	2♣ =GF WITH ♣, 2♦= WEAK IN 1 MAJOR, 2♠=INV WITH ♣	2 WAY CHECK BACK AFTER 1NT OR 3RD SUIT, TRANSFERS AFTER 2NT	
					1♦=♥, 1♥=♠, 1♠=NO MAJORS, 1NT=10-12	AFTER 1♦/♥/♠/NT WE PLAY 2♦=GAZILLI ALL 17+ HCP (SEE OUR GAZILLI NOTES)	
1♦		4	7s	11-21 HCP	3♣=9-11 HCP WITH 6+♣, 2♣= NAT GF	2 WAY CHECK BACK AFTER 1NT OR 3RD SUIT, TRANSFERS AFTER 2NT	
						AFTER 1♦/♥/♠/NT WE PLAY 2♣=GAZILLI ALL 17+ HCP OR NAT UP TO 16 HCP(SEE NOTS)	
1♥		5	7s	11-21 HCP	3♣=6-9 WITH 4♥, 3♦=10-11 WITH 4♥, 2NT=12+WITH 4♥	2 WAY CHECK BACK AFTER 1NT, TRANSFERS AFTER 2NT, SHORT TRAIL BIDS	drury
					2♠=FIT WITH 3♥ INV 9-11 HCP. 3♠/4♣/♦=FIT OF 4+♥ AND A VOID, 9-11 HCP		
1♠		5	7h	11-21 HCP	3♣/♦/2NT SAME, 3♥=FIT OF 3♠ 9-11 HCP, 4♣/♦ SAME	2 WAY CHECK BACK AFTER 1NT, TRANSFERS AFTER 2NT, SHORT TRAIL BIDS	drury
INT				15 (14)-17 NO 5 CARD MAJOR,11-14 green vs red	STAYMAN, 2♦, ♥, ♠,NT=TRANSFERS, 3♣=BOTH MINORS		
					5-5 INV, 3♦=5♥+4♠ INV, 3♥=4♦+5♠INV, 4♦/♥=TEXAS TRANSFERS		
2♣				STRONG 23+ OR 16+ WITH 9 TRICKES	2♦=RELAY, 2NT=BOTH MINORS 8+ HCP 3♥=6♣+4♦ 8+ HCP, 3♠=4♣+6♦ 8+ HCP	2♥=NAT OR ANY 24+ HCP BALANCE (2♠ ASK), 2NT 22-23 HCP BALANCE	
2♦	6			WEAK ♥/♠ (4-10 HCP)	2M/3M=P/C, 3m NAT FORCING, 2NT=ASK, 4M=TO PLAY	AFTER 2NT-3♣=MAX, 3♦=♥, 3♥=♠	
					4♣=ASK SUIT IN TRANSFER, 4♦=BID YOUR SUIT		
2♥	4			4+♥+4+♠ (4-10 HCP)	3♥/♠=PRE, 2NT=ASK	AFTER 2NT 3♣ MIN, 3♦=5-5 MIN OR MAX, 3♥=MAX 5♥+4♠, 3♠=MAX 5♣	
						+4♥, 3NT=MAX 4.4 ♥♠. AFTER 3♣, 3♦ ASK- 3♥=5♥+4♠ MIN, 3♠=5♠+4♥ MIN	
2♠	5			5M+4m, 4-10 HCP	2NT=ASK MINOR, 3m/OTHER M=NF	AFTER 2NT 3m, 3 OTHER M=SLAMISH IN M, 3 OTHER m= SLEMISH IN m	
2NT				20-21 HCP , 5 M, 6 m OK	3♣=PUPPET STAYMAN, 4♣/♦=TRANSFER TO ♥/♠ SLAMISH	AFTER 3♣ PUPPET, 3♥=NO MAJORS. AFTER 3♣, 3 ANY, 4♣=5-5 MAJORS SLAMISH	
3♣♦♥♠	6/7			PRE=4-10 HCP			
3NT				GAMBLING			
4♣♦♥♠	7/8			PRE=4-10 HCP		HIGH LEVEL BIDDING	
4NT 5♣♦ 5♥♠		7/8				RKCBL=1403, FIRST STEP ASK FOR Q OF TRUMP	
						CONTROLS FIRST OR SECOND	
						SPLINTERS; DOPI/ROPI/DEPO; LIGHTNER DBL	