

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
Style light, 2-level sound; responses Mixed Raise after ♥♠ overcall	
INT OVERCALL (2nd/4th Live; Responses; Reopening)	
16-18 bal, Reopening 12-15	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Weak, 2-level poss 5crd	
2NT unusual	
Leaping Micheals vs weak 2/preempt/weak fit situation opps	
Reopening: jump intermediate	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Micheals	
VS. NT (vs. Strong/Weak; Reopening;PH)	
Lionel:	
X =♠ + other (pass w/♠ tolerance)	
2m=m+♥	
2M natural	
Vs weak NT (no 14HCP): 2♣=M's, x=penalty, 2x nat	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
X=TO, Leaping Micheals	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
x=majors, 1NT=minors	
OVER OPPONENTS' TAKEOUT DOUBLE	
1♥♠-(x) -1NT+ transfers, 2♥♠ weak raise, 2NT inv raise,	
3/4x weak	

LEADS AND SIGNALS		
OPENING LEADS STYLE		
	Lead	In Partner's Suit
Suit	1 3 5	1 3 5
NT	4 th best 2 nd from bad/short suit	1 3 5 If supported attitude
Subseq	attitude	
Other:		
LEADS		
Lead	Vs. Suit	Vs. NT
Ace	AK(x) A(x)	Idem
King	KQ(x), AK	KQ(x) AKJT
Queen	QJ(x), KQ	QJ(x), KQT9
Jack	JT(x)	JT(x)
10	Tx, T9(x), KJT(x)	KJT(x), KT9(x), AJT(x). QJT(x)
9	9(x) , QT9(x)	J9x, T9(x)
Hi-X	Xx	xXxx, KXx,QXx
Lo-X	xxX	
SIGNALS IN ORDER OF PRIORITY		
	Partner's Lead	Declarer's Lead
1	Low encouraging	Lo-Hi even
Suit 2	Lo-Hi even	Lavinthal
3	Lavinthal	
1	Low encouraging	Lo-Hi even
NT 2	Lo-Hi even	Lavinthal
3	Lavinthal	
Signals (including Trumps):		
If singleton in dummy: odd encouraging, even Lavinthal		
5+level: A asks att K asks count		
DOUBLES		
TAKEOUT DOUBLES (Style; Responses; Reopening)		
10+ HCP, pre-balancing/re-opening 8+HCP if perfect shape		
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS		
Support (re)double, Snapdragon, Game try X, responsive X		

W B F CONVENTION CARD	
NCBO: The Netherlands PLAYERS: Anke Wijma Pauline Doedens	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
2/1 GF	
semiF NT after 1M	
Weak 2's except 2♣	
1NT (14)15-17 HCP	
1♣ nat or any balanced hand w/o 5M	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
1♥♠-(x) -1NT+ transfers, 2♥♠ weak raise, 2NT inv raise	
3/4x weak	
SPECIAL FORCING PASS SEQUENCES	
Only if we bid game based on HCP's	
IMPORTANT NOTES	
PSYCHICS:Rare	

[illegible]