WBF CONVENTION CARD

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Defensive and competitive bidding

Overcalls (1) and responses (2)
(1) Light overcalls on 1-level, reasonably sound on 2-level
(2) Tranfers after 1M / 2m overcalls
(1x) 1M (p) 2M -2 = inv+ fit
(1m) 1♠ (p) 2♣ = 5+♥
Remaining bid shows other minor

Take-out double (1) and responses (2)
(1)   10⁺ HCP; vs all natural openings
(2)   (1M) x (p) 1N = 8-11 any
In balance pos
(1) 8⁺ HCP   (2) as in direct position

1NT overcall (1) and responses (2) (sandwich : see below)
(1) 2ⁿᵈ seat: 4(other)M + 5(other)m,
    After 3ʳᵈ seat opening: 15-18 Bal
(2) (1m) 1N: 2m = bid your M, (1M) 1N: 2m = P/Ct
    After (1m) 1N (nat) we play system on and after (1M)
    1N (nat) we play cue-bid stayman
Sandwich position
1N is 15-18 balanced / 5M&4m after prepass

Jump overcalls
weak
Two suiter
(1m) 2♦ = ♥ & ♠; (1m) 2N = om & ♥; (1m) 3m = om & ♠
(1M) 2M = oM & ♦; (1♥) 2N = ♣ & ♦; (1♥) 3♥ = ♠ & ♣
(1♠) 2N = ♥ & ♣; (1♠) 3♠ = ♣ & ♦

Versus natural NT
2♣ = ♥&♠   Dbl = penalty
2♦ One Major
2♥/♠ Major and minor
Versus NT passed hand or 4ᵗʰ vs Strong
NT:
Dbl = 5m + 4M; 2♦ One Major 2♥/♠ = 5M&4+m

Versus preempts
Leaping Micheals; (2M) 3M = oM & ♦

Versus artificial strong 1♣ and 2♣ openings
After 1♣ dbl = majors, 1NT = minors

Over opponents take-out double
Jumps are weak, transfers after 1M (1♥ (x) 1♠ = ♣ & ♦)

Leads and signals

Opening leads
3ʳᵈ from even and low from odd against suit.
Small is encouraging against NT, 3ʳᵈ 5ᵗʰ in partners suit
Rusinow against 5+ level, but not in partners suit
Subsequent leads
Attitude combined with 3ʳᵈ5ᵗʰ through dummy
2ⁿᵈ 4ᵗʰ trough declarer (consequently, so H**V**x)

Underscored vs suit/standard; **Bold** vs NT if different

A<u>K</u>	K<u>Q</u>	Q<u>J</u>	J<u>T</u>	<u>T</u>x	xx
AKx	KQx	QJx	JTx	<u>T</u>9	**xx**<u>**x**</u>
AKJx	KQx<u>x</u>	QJT9	JT98	<u>T</u>9x	xx<u>x</u>x
A**K**<u>J</u>Tx	<u>K</u>QJx	<u>K</u>QTx	KJT9	**98**<u>x</u>	xxx<u>x</u>
AQJx	KJTx	<u>K</u>QT9x	KT98		xx<u>x</u>xx
AJ<u>x</u>x	K<u>x</u>x	Q<u>x</u>x	J<u>x</u>x	T<u>x</u>x	
KJxx<u>x</u>	K<u>x</u>x<u>x</u>	Q<u>x</u>x<u>x</u>	J<u>x</u>x<u>x</u>	T<u>x</u>x<u>x</u>	
Kxxx<u>x</u>	Kxxx<u>x</u>	Qxxx<u>x</u>	J<u>x</u>xx<u>x</u>	T<u>x</u>xx<u>x</u>	

Signals (between brackets if seldom used)
(1=odd, 2=even, D=discouraging, E=encouraging, S=suitpreference)

Versus suit	High	Low	Odd	Even
On partner's lead	E	D		
On declarer's lead	1 (S)	2(S)		
Discarding	D	E		

Versus NT	High	Low	Odd	Even
On partner's lead	E (1)	D (2)		
On declarer's lead	S (1)	S (2)		
Discarding	Roman lavinthal	Roman lavinthal	E	S

Explanation/extension
low/high even/enc, low enc/even discarding

Sometimes Smith vs NT in trick 2
Always current count
If we lead in partners known 5+crd suit: s/p & middle = enc

We play a lot of suit preference!

System summary

1♣ may be any bal without 5M; may have 5♦

varying 1N ranges

2/1 GF but 1♠ – 2♦ is 8+ 5+♥ and
            1♦ – 2♣ relay, GF or inv for ♦ / NT

Special openings and responses that may require defense

Opening	Description
1♣-1♦	0-7 'any' or natural or 7-10(8) 4♥&4♠ or balanced without 4+M
1m-2M	Invite
1♦-1N	GF ask
1♣-2♦	5♥ & 4♠ 5-9
1N	Green v/s Red 1ˢᵗ/2ⁿᵈ seat: 10-13 Green v/s Green 1ˢᵗ seat: 10-13 Vulnerable: 15-17
1♠ – 2♦	8+HCP 5+♥
1♠ – 2♥	GF 5+♦

Special competitive bids that may require defense

1N overcall: After 1m opening: 5om & 4♥/♠
              After 1M opening: 5♣/♦ & 4oM
Not after an opening in 3ʳᵈ seat or 1m 2+

We play a lot of transfers in competition

Important notes that don't fit in elsewhere
Psychics : Openings Possible   *Other* Possible

Opening	artificial	Min # of cards	Neg dbl to	Description	Responses	Subsequent action	Modifications over competition (COMP) and w/ passed partner
1♣	x	2	4♥	4♣+ unbalanced or: 12-14 (13-16) Bal without 5♦/♥/♠ or Strong Bal without 5♥/♠ Minimum Balanced is: 12-14 when 1N is strong 14-16 when 1N is weak	1♦ 0-7 any or natural without 4♥/♠ or 4♥&4♠ not inv or 12+5♦+ 4♥/♠ 1♥/♠ 8+ may have longer ♦ 1N 5-10 2♣ 8+ 5+♣ 2♦ weak 2♥/♠ weak	1♣ – 1♦ // 1♥ natural or minimum balanced 1♣ – 1♦//1N (17)18-(19)20 balanced 1♣ – 1♦ // 1♠ 4+♣ 4+♠ unbalanced 1♣ – 1M// 2♦ reverse or strong balanced 1♣ – 1M// 2N 15+ fit	Transfers in competition, Switch
1♦		4		10+, unbal May be 4card Bal in 3rd	1N relay, 2♣ to play 2♥/♠ weak 2N 0-6 raise to 3♦ or GF 5-5		
1♥		5		10+ 5+M May be a good 4card in 3rd seat	2♣ GF relay 1♥ - 2♦ / 1♠ – 2♥ GF 5+♦ 1♠ - 2♦ 8+ 6+♥ or (9)10+ 5+♥ 2N limit – bad GF with fit 1♥ – 3♣ / 1♠ – 3♥ mixed raise 3N 10-14 ♦ splinter 1♠ – 4♦ transfer to 4♥ 4M-1 8-11 5M	1M – 1N // 2♣ = 10-14 6M or 15-17 any 1M – 1N // 2M = 5M 4+♣ 11-15 1M – 1N // 2N = any GF without 5-5 or more shape	Drury, Switch
1♠		5					
1NT		other		15-17, 10-13 NV/V 1st/ 2nd NV/NV 1st 5M/6m possible	2♣ stayman 2♦/♥ transfers, may be 4♥/♠ 2♠ invite or ♣&♦ or weak ♦ 2N Balanced staymam 3♣ asking 5M or showing 5M 3♦ 4441m 3♥/♠ 4441M After 10-13 NT 3X TP		Transfer lebensohl After artificial X system on After X pen natural
2♣	x		4♥	Any GF	2♦ waiting	2M = 4+, may have longer minor	Transfers
2♦/♥/♠		5	-	Weak two's	2N asking; 2♦ – 2♥ relay New suits non-forcing		
2NT				21-23, 5M possible	Muppet stayman transfers	*Slam approach and conventions* 1430 RKCB. Cue's. 3NT serious. A lot of last train bids. D0P1. Sometimes showing shortness. Exclusion Blackwood. Optional Blackwood for the minors.	
other			-	Preemptive	New suits on 3-level non-forcing		
3NT	x		-	Gambling			