

| DEFENSIVE AND COMPETITIVE BIDDING                                                  |  |  |
|------------------------------------------------------------------------------------|--|--|
| <b>OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)</b>                        |  |  |
| Light overcalls on 1-level                                                         |  |  |
| (1♣)-1♣-(p)- 2♣ = ♥; 2♦ = fit or strong; 2♥ = ♦                                    |  |  |
| (1♦)-1♣-(p)- 2♣ = ♥; 2♦ = fit or strong; 2♥ = ♣                                    |  |  |
| (1♥)-1♣-(p)- 2♣ = ♦; 2♦ = fit or strong; 2♥ = ♣                                    |  |  |
| (1♣)-1♥-(p)- 2♣ = fit or strong                                                    |  |  |
| (1♦)-1♥-(p)- 2♣ = fit or strong; 2♦ = ♣                                            |  |  |
| (1x)-1y-(pass)-1N = 10-14                                                          |  |  |
| <br><b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b> |  |  |
| In direct position: 15-17 (18); system on                                          |  |  |
| (1♥) 1NT (pass) 2♦ = 5♣ invitational                                               |  |  |
| (1♣) 1NT (pass) 2♥ = 5♥ invitational                                               |  |  |
| In balancing seat vs. 1m: 11-14                                                    |  |  |
| In balancing seat vs. 1M: 12-16                                                    |  |  |
| <br><b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>                           |  |  |
| (1m) 2M = intermediate when we are vul vs. not vul                                 |  |  |
| Weak jump overcalls at other vulnerabilities                                       |  |  |
| <br>Reopen: Intermediate                                                           |  |  |
| <br><b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>                    |  |  |
| (1M) 2M = oM & ♣; (1M) 2N = oM & ♦; 1M (3♣) = minors                               |  |  |
| (1♣) 2♣ = natural; (1m) 2♦ = majors; (1m) 2N = ♥ + other minor                     |  |  |
| Jump cue bid = solid minor, asking for stopper                                     |  |  |
| <br><b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>                                 |  |  |
| <b>Vs. strong &amp; weak NT with passed hand:</b>                                  |  |  |
| X = one minor OR both majors                                                       |  |  |
| When we are vulnerable in direct position OR vs 1N in 3rd pos.:                    |  |  |
| 2♣= majors; 2♦ = one major; 2M = 5+M & 4+ minor                                    |  |  |
| <b>Vs. weak NT:</b>                                                                |  |  |
| 2♣= majors; 2♦ = one major; 2M = 5+M & 4+ minor, 2N=4♥ & 6m                        |  |  |
| <br><b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>                          |  |  |
| (2m) 3m = both majors; (2M) 3M = Michaels, less than 4m                            |  |  |
| (2M) 4m = 5oM & 5m good hand; (3m) 4♣ = majors; 4♦ = 1 major                       |  |  |
| (3m) 4M = 5M & 5om                                                                 |  |  |
| <br><b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>                           |  |  |
| X = majors; 1N = minors, 2x = ♣ + x, 2♣ = weak                                     |  |  |
| (1♣) pass (1♦) 2N = black OR red suits                                             |  |  |
| <br><b>OVER OPPONENTS' TAKEOUT DOUBLE</b>                                          |  |  |
| Transfers when they double 1♣ (1♣ = 5+♦)                                           |  |  |
| 1M (X) 1N = 5+♣; 1M (X) 2M-2 = limit raise or better                               |  |  |
| 1M (X) 2M-1 = natural, NF                                                          |  |  |

| LEADS AND SIGNALS                                                         |                                    |                                                |
|---------------------------------------------------------------------------|------------------------------------|------------------------------------------------|
| <br><b>OPENING LEADS STYLE</b>                                            |                                    |                                                |
|                                                                           |                                    |                                                |
| Lead                                                                      | Lead                               | In Partner's Suit                              |
| Suit                                                                      | 3rd & low                          | 3rd & low                                      |
| NT                                                                        | Attitude                           | 1/3/5 combined with attitude in supported suit |
| Subseq                                                                    | 2/4 through declarer               | 1/3/5 combined with in new and unbid suit      |
| Other:                                                                    | against 5+ level we lead K from AK | attitude in supported suit                     |
| <br><b>LEADS</b>                                                          |                                    |                                                |
| Lead                                                                      | Vs. Suit                           | Vs. NT                                         |
| Ace                                                                       | AKx                                | AKx                                            |
| King                                                                      | KQx, AK bare                       | KQx, AK in strong suit                         |
| Queen                                                                     | QJx, (AKQx)                        | QJx, (KQJx), (KQ10)                            |
| Jack                                                                      | J10x, KJ10x                        | A/KJ10, J10x                                   |
| 10                                                                        | 109x, H109x                        | 109x, H109x                                    |
| 9                                                                         | H98, KJ9, 9x                       | H98, 9x(x)                                     |
| Hi-X                                                                      | Xx, xxX, xxXx                      | XXx, xXXX, xxXXX                               |
| Lo-X                                                                      | HxX, HxXx                          | HxX, HxXX, HxxxX                               |
| <br><b>SIGNALS IN ORDER OF PRIORITY</b>                                   |                                    |                                                |
|                                                                           | Partner's Lead                     | Declarer's Lead                                |
| 1                                                                         | High = enc                         | Low = even                                     |
| Suit 2                                                                    | High = even                        | Suit preference                                |
| 3                                                                         | Suit preference                    |                                                |
| 1                                                                         | High = enc. / even                 | Suit preference                                |
| NT 2                                                                      | Low = even                         | Low = even                                     |
| 3                                                                         |                                    |                                                |
| Signals (including Trumps): UDCA after the first trick; odd=enc 1st disc  |                                    |                                                |
| Suit preference in trump suit; suit preference at trick 1 in 6+crd suit   |                                    |                                                |
| Smith vs NT by 3rd hand when inserting an honour at trick 1 (Hi=Pos)      |                                    |                                                |
| <br><b>DOUBLES</b>                                                        |                                    |                                                |
| <br><b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>                  |                                    |                                                |
| Almost every double is take out                                           |                                    |                                                |
| Support doubles and redoubles at 1 and 2-level                            |                                    |                                                |
| X = opening bid with support for unbid majors OR strong                   |                                    |                                                |
| <br><b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>                |                                    |                                                |
| 1♣ (1♦) X = 4+♥ but denies 44M                                            |                                    |                                                |
| 1♣ (1♥) X = 4+♣                                                           |                                    |                                                |
| Double (after 1♣-opening) on direct splinter asks for the underneath suit |                                    |                                                |
| Double (after 1♥-opening) on direct splinter shows interest in ♣          |                                    |                                                |
| Double by passed hand on a conventional bid is lead directing             |                                    |                                                |

| W B F CONVENTION CARD                                                                                                |  |  |
|----------------------------------------------------------------------------------------------------------------------|--|--|
| CATEGORY: Green                                                                                                      |  |  |
| NCBO: Netherlands                                                                                                    |  |  |
| PLAYERS: Berend van den Bos – Joris van Lankveld                                                                     |  |  |
| EVENT: European Team Championships 2022                                                                              |  |  |
| <br><b>SYSTEM SUMMARY</b>                                                                                            |  |  |
| GENERAL APPROACH AND STYLE                                                                                           |  |  |
| 1♣ = 2+ NF                                                                                                           |  |  |
| 1♦ = 5+ or 4441♣                                                                                                     |  |  |
| 1♥/♣ = 5+                                                                                                            |  |  |
| 1N = 15-17                                                                                                           |  |  |
| 1N = 10-13 at favourable (9-14 in 3rd/4th seat)                                                                      |  |  |
| 2♣ = weak 2 in ♦, 23-24 balanced or GF ♣/♥/♣                                                                         |  |  |
| 2♦ = weak 2 in ♥/♣, 25+ balanced or GF ♦                                                                             |  |  |
| 2M = 5M 4+ minor (5/5 vulnerable), weak                                                                              |  |  |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE                                                                                |  |  |
| 1NT at favourable = 10-13 (1 <sup>st</sup> /2 <sup>nd</sup> seat), 9-14 (3 <sup>rd</sup> ), 11-14 (4 <sup>th</sup> ) |  |  |
| We use a lot of transfers in competition up to the 4-level                                                           |  |  |
| 1♣ (p) 1♦ = any 0-6, natural, 7+ no 4M OR 44M less than inv.                                                         |  |  |
| 1♣-1NT = 6♥ up to invitational                                                                                       |  |  |
| 1♦-1NT = game forcing relay                                                                                          |  |  |
| 1♦-2♣ = natural, 1-round forcing, 6+ hcp                                                                             |  |  |
| 1M-2♣ = game forcing relay (natural, 'balanced' or fit in M)                                                         |  |  |
| (1M) 2M = oM & clubs                                                                                                 |  |  |
| (1M) 2NT = oM & diamonds                                                                                             |  |  |
| (1M) 3♣ = minors                                                                                                     |  |  |
| (1m) 2♦ = majors; (1m) 2N = ♥ + other minor                                                                          |  |  |
| 1m-(1x)-2NT = 5/5 in remaining suits                                                                                 |  |  |
| SPECIAL FORCING PASS SEQUENCES                                                                                       |  |  |
| (3x) double (5x) when we are vul vs. not vul                                                                         |  |  |
| <br><b>IMPORTANT NOTES</b>                                                                                           |  |  |
| Third seat openings may be weak and off shape                                                                        |  |  |
| Upgrades possible with good shape and tens/nines                                                                     |  |  |
| PSYCHICS: Rare                                                                                                       |  |  |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG. DBL THRU |                                                                                                                               |                                                                                                                                                                                                           |                                                                                                         |                                                                                    |
|---------|--------------------|-------------------|---------------|-------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------|
|         |                    |                   |               | DESCRIPTION                                                                                                                   | RESPONSES                                                                                                                                                                                                 | SUBSEQUENT ACTION                                                                                       | COMPETITIVE & PASSED HAND BIDDING                                                  |
| 1♣      | X                  | 2                 | 4♥            | 2+♣ any 4432 possible<br>5♦332 with 17-19 possible<br>10+ HCP                                                                 | 1♦ any 0-6, 7-10 44M or no 4-card major<br>1M natural, may bypass 4+♦, 1NT 6♥ up to INV<br>2♣ 4+♣ 10+; 2♦ = 6-9 5♥4♣<br>2♥ 4♥5♣ 5-9; 2♣ = 6♦ invitational<br>2NT 10-12; 3♣ Pre-emptive; 3♦ INV ♥; 3M weak | 1♣-1♦-1NT = 18-20 balanced<br>1♣-1♦-1♥ = 12-14 BAL or 4+♥ UNBAL<br>1♣-1♦-1♥-1NT = 44MM less than inv    | 1♣-(X)-2x = NF 6+ cards                                                            |
|         |                    |                   |               | 5+♦ or 4441♣ 10+ HCP                                                                                                          | 1NT GF relay; 2♣ natural 6+HCP; 2♦ 5-9 raise<br>2♥ 4+♥5♣; 2♣ inv♦; 3♣ inv; 3♦ Pre-emptive                                                                                                                 | 1♦-1♥-2♣ = 6+♦                                                                                          | 1♦ (X) 3♣ = good raise in ♦                                                        |
| 1♥      |                    | 5                 |               | 5+♥ 10+HCP                                                                                                                    | 1NT NF; 2♣ GF relay; 2♣ inv 6♣; 2NT Inv 3+♣;<br>3♣ 6-9 4♥; 3♦ any splinter; 3♥ Pre-emptive                                                                                                                | 1♥-1NT-2♣ = 4+♣ or any (15)16+<br>1♥-1NT-2NT = 6♥4m 15+                                                 | 1♥-2♣ = good raise                                                                 |
|         |                    |                   |               | 5+♣ 10+HCP                                                                                                                    | 1NT NF; 2♣ GF Relay; 2NT Inv; 3♣ 6♥ INV<br>3♦ 6-9 4♣; 3♥ GF4♣+x; 4♣/♦ void SPL                                                                                                                            | 1♣-1NT-2♣ = 4+♣ or any (15)16+ w/o 64m<br>1♥-1NT-2NT = 6♥4m 15+                                         | 1♣-2♣ = good raise                                                                 |
| INT     |                    |                   |               | 15-17 balanced<br>10-13 at favourable 1 <sup>st</sup> /2 <sup>nd</sup><br>9-14 at favourable 3 <sup>rd</sup> /4 <sup>th</sup> | 2♣ stayman; 2♦/♥ TRF, could be 4+; 2♣ range<br>ask or minors; 2NT natural, GF; 3♣ 4441 or<br>(53)41<br>3♦/♥/♣ = shortness wth 4441 (5440)                                                                 | Transfers after 1NT-2♣-2x                                                                               | 1NT (x) p (p) xx = 2 places<br>1NT (p) 2♣ (X) xx = 2♣<br>1NT (p) 2♣ (X) pass = 3+♣ |
| 2♣      | X                  |                   |               | 6♦ 5-10 HCP<br>23-24 balanced or GF ♣/♥/♣                                                                                     | 2♦ relay; 2NT inquiry, new suit = NF                                                                                                                                                                      |                                                                                                         |                                                                                    |
| 2♦      |                    | 5                 |               | 6♥/♣ 4-10 HCP<br>25+ balanced or GF ♦                                                                                         | 2♥/♣ = P/C; 2NT = inquiry; 3♣/♦ = NF<br>3/4♥ = P/C; 3♣ = natural; 4♣ = asks transfer                                                                                                                      |                                                                                                         |                                                                                    |
| 2♥      |                    | 5                 |               | 5♥ 4+ minor 4-10 HCP<br>5/5+ when vulnerable                                                                                  | 2NT = asks minor, could be weak; new suit NF<br>4♣ = pass or correct                                                                                                                                      |                                                                                                         |                                                                                    |
| 2♠      |                    | 5                 |               | 5♣ 4+ minor 4-10 HCP<br>5/5+ when vulnerable                                                                                  | 2NT = asks minor, could be weak; new suit NF<br>4♣ = pass or correct                                                                                                                                      |                                                                                                         |                                                                                    |
| 2NT     |                    |                   |               | 21-22 balanced<br>May have 5M/6m                                                                                              | 3♣ puppet; 3♦/♥ transfer; 3♣ minors<br>4♣/♦ SI 6♥/6♣; 4♥ SI 6♣; 4♣ SI 6♦<br>4NT/5♣ = transfer with mild slam interest                                                                                     |                                                                                                         |                                                                                    |
| 3♣      |                    | 6                 |               | Pre-emptive                                                                                                                   | 3♦ puppet to 3♥; 3♥ GF; 3♣ NF; 4♦ optional RKC                                                                                                                                                            | 3♣-3♦-3♥ (forced)-3♣=GF; 3NT=doubt                                                                      |                                                                                    |
| 3♦      |                    | 6                 |               | Pre-emptive                                                                                                                   | 3M= NV if non vul 4♣ optional RKC; 4♦ barrage                                                                                                                                                             |                                                                                                         |                                                                                    |
| 3♥      |                    | 6                 |               | Pre-emptive                                                                                                                   | 3♣ = NF if non vul 4♣ = optional RKC; 4♦ ST                                                                                                                                                               |                                                                                                         |                                                                                    |
| 3♠      |                    | 6                 |               | Pre-emptive                                                                                                                   | 4♣ = optional RKC; 4♦ ST with bad trumps                                                                                                                                                                  |                                                                                                         |                                                                                    |
| 3NT     | X                  |                   |               | Solid minor, no A/K outside                                                                                                   | 4/5/6♣ p/c; 4♦ SI                                                                                                                                                                                         |                                                                                                         |                                                                                    |
| 4♣/♦    |                    |                   |               | Pre-emptive                                                                                                                   | 4NT to play                                                                                                                                                                                               |                                                                                                         |                                                                                    |
| 4♥/4♣   |                    |                   |               | Pre-emptive                                                                                                                   | 4NT RKC 1430                                                                                                                                                                                              |                                                                                                         |                                                                                    |
| 4NT     |                    |                   |               | Asking aces                                                                                                                   | 5♣ = no aces; 5x = ace in x, 5N = club ace                                                                                                                                                                |                                                                                                         |                                                                                    |
| 5♣      |                    |                   |               | Natural                                                                                                                       |                                                                                                                                                                                                           | <b>HIGH LEVEL BIDDING</b>                                                                               |                                                                                    |
| 5♦      |                    |                   |               | Natural                                                                                                                       |                                                                                                                                                                                                           | 1430 RKCB, DOPI/ROPI, splinters<br>Optional Blackwood in competition<br>Kickback in specific situations |                                                                                    |
|         |                    |                   |               |                                                                                                                               |                                                                                                                                                                                                           |                                                                                                         |                                                                                    |
|         |                    |                   |               |                                                                                                                               |                                                                                                                                                                                                           |                                                                                                         |                                                                                    |