

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style, Responses, ½ Level, Reopening)	
Style: (semi) solid, NV 1-level slightly aggressive	
Responses: 2 cue = limit+ 3rd or any GF, 3 cue = limit+ 4rd	
Reopening: Solid hand, solid suit	
INT OVERCALL (2nd /4th Live; Responses, Reopening)	
2nd position: 15-17	
Responses: nsystem on.	
4th position: 15-17 if opps have bid 1 suit, otherwise 4/5+	
Responses: system on	
JUMP OVERCALLS (Style, Responses, Unusual NT)	
Style: weak	
Responses: cue = inv for M, inv for 3NT after m overcall	
Unusual notrump: Lowest unbid suits, 5-5	
Reopening: 20-21 NT, system over 2nT on.	
DIRECT and JUMP CUE BIDS (Style, Resp., Reopening)	
Style: Michaels. 1m-2m - M's, 1M-2M - oM+m, 5-5	
Kwetsbaar: solide	
Responses: cue - inv for M, 2nt/4nt bid minor, m=suit	
Reopening: Michaels, equal to direct seat	
VS. NT (vs. Strong / Weak; Reopening; PH)	
Strong & Weak: X=pen, 2c=Landy, 2d=Multi, 2M= 5(+)-M+4+m, 2NT=minors	
Reopening: X=4M-5m, 2C=landy, other = nat	
Passed Hand: X= 4M-5m, 2C= Landy, Rest - natural	
VS. PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)	
X = TO	
Leaping Michaels over 2-level (3m)-4m= M's	
(3m)-3nt= To play, 4C = 5-5M, 4D/H=TRF, 4NT =RKCB	
(3x)-3M-(p)-4c = slam going in M, cue is clubs	
After 2 - level preempt and x -> Lebensohl (2nt = weak hand)	
VS. ARTIFICIAL STRONG OPENINGS	
vs strong 1♣: aggressive. X=M's, 1nt=m's 2x = x + Spades (4+-5+/5+-4+)	
OVER OPPONENTS' TAKE OUT DOUBLE	
raises slightly more aggressive, 1M-2M = 5-10	

LEADS AND SIGNALS	
OPENING LEADS AND SIGNALS	
Lead	
Suit	1/2/3/5
NT	1/(2)/3/(4)/5
Subseq	1/3/5 Current Count
Other:	2/4 trough declarer if no
	HCP in dummy
L E A D S	
Lead	
	vs. Suit
Ace	AK(x), Ax
King	AK(x)/KQ(x)
Queen	QJ
Jack	(K)JT
10	(H)T9, Tx
9	(HH)9x,
8	3/5
	3/5
VS NT: we lead 4th best if 3th best may cost a trick	
SIGNALS IN ORDER OF PRIORITY	
Partner's Lead	
Suit: 1 ST	L/H enc
2 ND	L= even
3 RD	suit pref
NT: 1 ST	L/H=enc
2 ND	L=even
3 RD	suit pref
Discarding	
Suit: 1 ST	L/H enc
2 ND	suit pref
3 RD	L=even
NT: 1 ST	L/H even
2 ND	L/H enc
3 RD	L=even
Lavinthal,	
Ace asks attitude, King asks count on opening lead:	
DOUBLES	
TAKEOUT DOUBLES (Style, Responses, Reopening)	
Style: more shape based than HCP based	
Responses: Cue = F1R, does not promise rebid	
Reopening: 9+	
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES	
Support X & XX	
Lead directing X on conventional bids	
Low level X = T/O in allmost all situations	
After 1y-(2z)-x-(p) -> 2NT = bad, 3w=good, (Z>Y)	
PTS	

WBF Convention Card	
Category: Open	
NBO (Country): Netherlands	
Event: All	
Players: Peter Keller & Niek Brink	
SYSTEM SUMMARY	
Natural	
GENERAL APPROACH AND STYLE:	
5-crd major, 1c = 2+	
2/1 10+	
Basically solid, NV could be more aggressive	
1D-2C = GF	
INT opening: 15-17	
2 over 1 Response: 10+ except 1D-2C (GF)	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Openings:	
1C = 2+	
2C = Weak D, or Strong	
2D = Multi, Weak M (NV 5 pos) or 24-25/28-29 NT	
2H = Both Majors, NV 3th could be 4-4	
2S = Dutch 2, 5 Sp, 4+minor, weak	
preempts may be 6 (5 in 3th seat) crd.	
1NT NV vs V 1st and 2nd seat 10-13	
SPECIAL FORCING PASS SEQUENCES	
As we play a lot of TO Xs, Reopen is quite often obliged with	
shortness in suit bid by opps	
IMPORTANT NOTES THAT DOESN'T FIT ELSEWHERE	
1m-(1NT)-2c = M's	
After opponents intervention, new suit is F1	
xyz also after X from opps	
Psychics: rare, 3th openers (any level) NV might be less/more length/HCP than described on conventioncard.	

Opening	Artificial	Min.	Neg. Double	Description	Response	Subsequent Auction	Passed Hand Bidding
1♣		2	4h	only 2+ with 4432	"Walsh variant", 2c=inverted 3C=5-10 , 2any = Strong, 2NT=11-12 Bal 3any=inv	1c-1D-1NT = bal, may have 4M xyz	
1♦		4	4h	nat, could be 4D-4C	2c= nat GF, 2D=10+ fit 3D=5-10, 2M=strong, 2nt 11-12 bal, 3any=inv, 4c- spl, 4D = 10-11 unbal, 4M=nat	as 1c	
1♥		5(4)	4d	5+ Nat	1NT = 6-11 3H pos, NF, 2H = (7) 8-10, 2NT=11-13 F , 3C=8-10 4krt, 3D 5-7 4-krt , 4m= spl, 3NT 14-16 F	1H-2H-2NT any GT. 1H-2H-suit is ST 5-5	2-way drury (ook na X)
1♠		5(4)	4d	5+ Nat	as 1H. 1S - 4H = to play		2-way drury (ook na X)
1NT			4d	15-17 (semi)bal (5422/6322 pos)	15-17: stay, 4x trf, 3C m's GF, 3D=(31)(45) 3M = 5oM/332	2R-2nt/3r+1 max/min 4crd 2S/nt->-2Nt/3C At least A/Kxx,	same
2♣	x	0	-	weak D, any strong	2d, waiting, 2M To play, 2Nt asking	2C-2NT	same
2♦	x	0	3s	weak H/S(5+). 24+ NT	2/3/ h/s P/C 2NT Relay, 4C ask trf, 4D bid suit		same
2♥	x	4	-	Weak H+S,	2S nat, 2NT puppet to 3C, 3C GF R, 3D nat, inv		2h-3c=nat
2♠	x	5	-	5S+ 4+m, weak	2NT F1, 3C p/c m, 3D = H 3H =inv M (not after X),	2S-3D-3S = Fit 2S-2nt-3m-3H = Si S	2s-3c = nat, 2nt R
2NT			4h	20-21 bal	3C Puppet, 3D/H trf 5crd, 3S= one minor, 4m= 2 under transfer 6+ crd, 4S is Blackwood, 4h=5-5M SI	2nt-3R-3R+1 = 3crd fit, 3oS=cue4 crd fit,3nt=2 crd	
3♣		7(6/5)	-	Preempt	3X = 6+crd nat, In comp. 3NT maybe non serious, pd is NOT invited to save against 4M		
3♦		7(6/5)	-	Preempt	see 3c		
3♥		7(6)	-	preempt	see 3c		
3♠		7(6)	-	preempt	see 3c		
3NT	x	6	-	To play	1/2 RockSolid 7-crd m, outside A/K, 3/4 To play		
4♣		7	-	Preempt	4NT = RKCB		
4♦		7	-	Preempt	4nt = RKCB		
4♥		7	-	To play	4S = to play, 4NT RKCB, 5H = max 1H (not in competition), si, 5m = mixed cue.		
4♠		7	-	To play	4NT RKCB, 5x = mixed cue. 5S = max xS, Si.		
4NT	x		-	minors		HIGH LEVEL BIDDING	
5♣		8	-	preempt	preempt	RKCB 1430, 5-level Exclusion (0314), mixed cues, last train.	
5♦		8	-	preempt			
5♥		8	-				
5♠		8	-				