

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Aggressive overcalls
Responses are constructive
INT OVERCALL (2nd/4th Live; Responses; Reopening)
In direct position: 15-17 system on
Reopening: after 1M 11-16, after 1m 11-14
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak, wide-ranged
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
1X - 2X = highest suits
1X - 3X = lowest suits
1X - 2NT = other suits
VS. NT (vs. Strong/Weak; Reopening)
X= 5crd m + 4crd M, 2♣= ♥+♠
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Leaping Michaels
Transfer Lebensohl
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X= majors, 1NT=minors
OVER OPPONENTS' TAKEOUT DOUBLE
When opponents double our 1M-opening, then 2♣ = good raise

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1/3/5	1/3/5	
NT	Attitude	1/3/5	
Subsequence	Attitude	Attitude	
Other: 2/4 through declarer in new suit			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), Ax	AKx(+), Ax	
King	AKx(+), AK, KQ(+), Kx	AK, KQ(+), Kx	
Queen	QJ(+). Qx	QJ(+). Qx	
Jack	KJ10(+), J10(+), Jx	KJT(+), JT(+), Jx	
10	QT9(+), T9(+), Tx	QT9(+), T9(+), Tx	
9	9x	Short or with an honour	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Count	Attitude
Suit 2		Suit preference	Count
3			
1	Attitude	Count	Attitude
NT 2		Suit preference	Count
3			
Signals:			
Upside/down count and attitude			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Can be light with good shape			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1♣ (1♦) X= 4+♥			
1m (1♥) X= 4+♠			
Support (re)doubles			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Netherlands
PLAYERS: Merel Bruijnsteen – Doris van Delft
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 GF
1♣= 2+ cards
1♦= 5+ or 4441♣
1♥/♠= 5+ cards
1NT= weak when NV. 10-13 in 1 st and 2 nd seat NV vs V, 8-14 in 3 rd seat (not 8HCP with 4333) NV vs V, 12-14 in 4 th seat NV vs V and all seats NV vs NV.
1NT= 15-17 when V
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣= GF
2♦= 5+♦ weak
2♥= 5+♥ weak
2♠= 5+♠ weak
1NT opening can be weak, depending on position and vulnerability
In competitive bidding we play transfers and switch
SPECIAL FORCING PASS SEQUENCES
Pass is forcing when we make the bidding GF, after (3m) X (5m) when V vs NV
IMPORTANT NOTES
Third seat openings may be weak and off-shape
PSYCHICS:

OPENING	ARTIFICIAL	MIN. NO. OmF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	2	4♥	2+♣ any 4432 possible May have 5♦	1♦ = 0-6, 7-10 44M, balanced without 4M, 4+♦, 1M = 7+ NAT, 1NT 7-10, 2♣ = inverted minor	1♣ – 1♦ – 1NT = 17-19BAL 1♣ – 1♦ – 1♥ = BAL or NAT 1♣ – 1♦ – 1♥ – 1NT = 7-10 44M	
1♦		4	4♥	5+♦ or 4441♣	2♦ = inverted minor		
1♥		5	4♦	5+♥	2♣ = 2+ GF, 2NT = 10-14 3+♥, 3♥ = preemptive, 3NT = ♦-splinter, 4♦ = good raise to 4♥	1♥ – 2NT – 3♣ = GF 1♥ – 2NT – 3♦ = INV Gazzilli	2♣ = Drury
1♠		5	4♥	5+♠	2♣ = 2+ GF, 2NT = 10-14 3+♠, 3♠ = preemptive, 3NT = ♥-splinter	1♠ – 2NT – 3♣ = GF 1♠ – 2NT – 3♦ = INV Gazzilli	2♣ = Drury
1NT		NV vs V 1 st + 2 nd seat	4♥	10-13	2♣ = invitational/GF stayman, 2♦ = GF relay, 2M = to play, 2NT = invitational		
1NT		NV vs V 3 rd seat	4♥	8-14, not 8HCP with 4333	2♣ = invitational/GF stayman, 2♦ = GF relay, 2M = to play, 2NT = invitational		
1NT		NV vs V 4 th seat and NV vs NV		12-14	2♣ = stayman, 2♦/♥/♠/3♣ = transfer, 2NT = inv, 3♥/♠ = 31(45)/13(45) GF		
1NT		Vulnerable	4♥	15-17	2♣ = stayman, 2♦/♥/♠/3♣ = transfer, 2NT = inv, 3♥/♠ = 31(45)/13(45) MF		
2♣	X		4♥	GF	2♦ = relay	2♣ – 2♦ – 2♥ = NAT GF or 24+BAL	
2♦		5		5/6♦ weak	2NT = asking	2♦ – 2NT – 3♣/♥/♠ = splinter 2♦ – 2NT – 3♦ = minimum	
2♥/♠		5		5/6crd weak	2NT = asking	When V 2♥ – 2NT – 3♣ = unbal min 2♥ – 2NT – 3♦ = max splinter ♣/♦ 2♥ – 2NT – 3♥ = bal min 2♥ – 2NT – 3♠ = max splinter ♠ When NV 2NT - 3♣ = min 5crd 2NT – 3♦ = min 6crd 2NT – 3♥ = max 5crd 2NT – 3♠ = max 6crd	
2NT			4♥	20-21 May have 5M/6m	3♣ = puppet, 3♦/♥ = transfer, 3♠ = minors, 4♣/♦/♥/♠ = double transfer SI		
3X		6		Preemptive			
3NT	X	1 st + 2 nd seat		4♣/♦ Preempt	4♣ = p/c, 4♦ = asks shortness		
3NT		3 rd + 4 th seat		To play			
4♣/♦	X	1 st + 2 nd seat		Namyats, good 4♥/♠-opening	4♦/♥ = SI		

High level bidding: RKC1430, mixed cue bids, splinters, Non-Serious 3M+1, Brink 4♣